

Henry Gressmann

Freelance Software Engineer

PERSONAL DETAILS

<i>Web</i>	henrygressmann.de
<i>Mail</i>	mail@henrygressmann.de
<i>Github</i>	github.com/explodingcamera
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EDUCATION

Bachelor of Science in Software Engineering <i>CODE University of Applied Science</i>	2019-present
Abitur (Main Focus: Design and Media Technology) <i>Berufliche Schulen Bebra</i>	2016-2019

EXPERIENCE

Co-Founder & Head of Development <i>canX GmbH</i> <ul style="list-style-type: none">• Creating a video transcoding and content delivery pipeline• Designing and created a extensive react app & multimedia player• Creating a fully featured gRPC-based back-end written in Go• Designing a blockchain-based micropayment solution• Leading a team of developers and building agile processes	2017-2020
Freelancer <i>Henry Gressmann Software Engineering</i>	2021-present

I've been creating production-ready software for more than 6 years and offer end-to-end full-stack development and consulting on scalable software architectures. Right now I'm mainly working on creating developer tooling, building large and maintainable codebases in various languages and frameworks, security analysis and performance optimization. You can check out the full portfolio of my work on henrygressmann.de/work

SKILLS

<i>Languages</i>	English, German
	Rust, Go, TypeScript/JavaScript, CSS
<i>Software</i>	React, Node.js, Git
	Linux/Servers, Containers, CI/CD
	Blockchain, Cyber Security (Advanced)
	gRPC, Rest, GraphQL (Advanced)